ROMULO COLONIA

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REELS www.romulocolonia.com



RESUMÉ

Education:

MA Communication in Film Production, Jan 2010 – Feb 2014, Georgia State University.

MFA Electronic Art in Computer Animation & Video, Jan 1992 – June 1997, The University of Cincinnati.

BFA Painting & Drawing, Jan 1989 – Jun 1992, Georgia Southwestern State University.

Profile: Multi-disciplined artist with experience in 2D/3D animation, VFX, video / film production, post production, story, and concept art. **American citizen**, resident of Atlanta, GA. Fluent in English, Portuguese, Spanish, and French.

Work: Experienced as adjunct professor in 2D/3D animation, design, and video production at the University of Cincinnati, and the Art Academy of Cincinnati, from 1997-2010. Graphic Designer and volunteer at the Atlanta Film Festival. Graduate Assistant at The University of Cincinnati in Video Production, and web design at Georgia State University.

Skills: 3D Max, Strata Studio, Flash, After Effects, Mocha, Final Cut, Premiere, Logic, Pro Tools, Photoshop, Illustrator, In Design, Sketch-up, stop motion, 2D animation, Motionbuilder, and mocap. Familiar with Maya. Live action experience in photography, lighting, sound design, music, and editing. Art experience in storyboards, set design, and costume design.

CREATIVE ACHIEVEMENTS

The Red Claw

Short mixes live action with 3D animation and multi-layered VFX. Fantasy-horror film shot in exteriors, and in a live set. Worked as director, writer, DP, art director, set and costume designer, sound designer, and music composer. Created all compositing and production of live action with 3D animation, effects, models, and sets.

Underglove

Short merges live action with 3D animation. Worked as director, writer, DP, art director, set and costume designer, sound designer, and music composer. Created all compositing and production of live action with 3D animation, effects, models, and sets. This piece was shown at the *ASIFA 8 th Annual Midwest Animator's Conference & Retreat*, where I was a featured speaker.

WORK EXPERIENCE

UNIVERSITY OF CINCINNATI, Jan 2008 – May 2010

ADJUNCT PROFESSOR / TEACHER ASSISTANT IN DIGITAL DESIGN

Digital Foundations course taught through the School of Art. Hired as Adjunct Professor to perform Graduate TA instruction following professor's curriculum. Taught all project techniques in lab sections using Photoshop, Illustrator, InDesign, Flash, Dreamweaver, Sketch-up, Cinema 4D. Graded projects.

Spring 2008	Digital Foundations 3
Autumn 2008	Digital Foundations 1 (two course sections)
Winter 2009	Digital Foundations 2 (two course sections)
Spring 2009	Digital Foundations 3 (two course sections)
Autumn 2009	Digital Foundations 1 (two course sections)
Winter 2010	Digital Foundations 2 (two course sections)

ART ACADEMY OF CINCINNATI, Aug 2001 - May 2002

ADJUNCT PROFESSOR IN COMPUTER ANIMATION

Taught Digital Multi - Media with an approach to computer animation, which combines Strata Studio Pro, Premiere, Photoshop, storyboarding and video. Developed curriculum and project tutorials. Projects covered all phases of production.

Fall 2001 Digital Multi - Media

Spring 2002 Digital Multi – Media

UNIVERSITY OF CINCINNATI, Aug 1998 - May 2001

ADJUNCT PROFESSOR IN COMPUTER ANIMATION AND VIDEO

Taught a variety of courses in Computer Animation, Computer Graphics and Video Production. Intensive Photoshop and 3D Max instruction. Developed curriculum and project tutorials. Courses integrated theory and all phases of production.

Autumn 1998	Introduction to Video
Winter 1999	Media Foundations 1, Computer Animation, Introduction to Video
Spring 1999	Media Foundations 1 and 2
Spring 2000	Media Foundations 1
Winter 2001	Media Foundations 1
Spring 2001	Media Foundations 1

GEORGIA STATE UNIVERSITY, Jan 2010 – June 2013

GRADUATE ASSISTANT

Redesigned the Communication Department Film Production & Moving Image website. Banners, Html, photo optimization, layout, and text manipulation.

UNIVERSITY OF CINCINNATI, Jan 1993 - Jan 1994

GRADUATE ASSISTANT

Taught Video Production. Course included shooting, lighting, storyboards, sound, editing, and practical film theory. Developed curriculum and projects based on professor's supervision.

Spring 1993	Introduction to Video	
Summer 1993	Introduction to Video	
Fall 1993	Introduction to Video	
Spring 1994	Introduction to Video	

EDUCATION

MA Film Production	Georgia State University
MFA Computer Animation	The University of Cincinnati
BFA Painting & Drawing	Georgia Southwestern State University

CONTACTS

Prof. Kimberly Burleigh kimberly.burleigh@uc.edu The University of Cincinnati, 513-556-2962

Prof. Ly Bolia	lybolia@gsu.edu	Georgia State University,	404-413-5614
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Prof. Sheldon Schiffer <u>schiffer@gsu.edu</u> Georgia State University, 404-413-5634

Dr. Kay Beck <u>kbeck@gsu.edu</u> Georgia State University, 404-413-5600

Prof. Angelo Restivo <u>arestivo@gsu.edu</u> Georgia State University, 404-413-5626

Prof. James Duesing jduesing@andrew.cmu.edu Carnegie Mellon University, 412-268-7807

Organizations ASIFA Atlanta, Georgia Production Partnership

Community Work Habitat for Humanity. Participated in building houses for those in need.